

Enrollment No.....



## Faculty of Engineering

End Sem (Odd) Examination Dec-2018

CA5EL01 Object Oriented Programming Paradigm/

OE00012 Object Oriented Programming

Programme: MCA Branch/Specialisation: Computer Application

**Duration: 3 Hrs.****Maximum Marks: 60**

Note: All questions are compulsory. Internal choices, if any, are indicated. Answers of Q.1 (MCQs) should be written in full instead of only a, b, c or d.

- Q.1 i. What will be the output of following program? **1**
- ```
#include<iostream>
Using namespace std;
int main()
{
    int n=15;
    for( ; ; )
    cout<<n;
    return 0;
}
```
- (a) Compilation Error (b) 15  
(c) Infinite Loop (d) None of these
- ii. C++ is developed by **1**
- (a) Bjarne Stroustrup (b) Denis Richi  
(c) James Gossling (d) Herbert Schildt
- iii. Which of the following operator cannot be overloaded? **1**
- (a) ++ (b) ! (c) == (d) ?:
- iv. Static members are initialized with \_\_ automatically **1**
- (a) 0 (b) 1 (c) -1 (d) NULL
- v. Which is not valid access specifier in c++ **1**
- (a) Public (b) Private (c) Internal (d) Protected
- vi. Pure virtual functions are also called **1**
- (a) Do-nothing function (b) Inline function  
(c) Friend function (d) Virtual function

- vii. Which symbol is used to create template class? **1**
- (a) < > (b) { } (c) [ ] (d) ( )
- viii. Which of the following is sequence container? **1**
- (a) Set (b) Stack (c) Queue (d) Dequeue
- ix. Which of the following is incorrect? **1**
- (a) Exceptions are caught using catch.  
(b) The catch block must immediately follow the try block.  
(c) Exceptions are errors that occur at compile time  
(d) None of these
- x. Offset counted from current position using? **1**
- (a) ios::curr (b) ios::cr (c) ios::cur (d) ios::current

- Q.2 i. What is prototype declaration of function? **3**
- ii. Define various notation used in flowchart. Draw a flowchart to check number is Armstrong number or not. **7**
- OR iii. Explain features of OOP in detail. **7**
- Q.3 i. Differentiate between type conversion and type casting **3**
- ii. What is unary operator overloading? Explain with the help of program. **7**
- OR iii. Write a program to implement friend function in two classes. **7**
- Q.4 i. Define abstract base class with an example. **3**
- ii. What is virtual function? Explain it with the help of program. **7**
- OR iii. Write ambiguity in multiple inheritance and how it can be resolved. **7**
- Q.5 i. Define sequence containers. **3**
- ii. What is STL? Explain its components. **7**
- OR iii. What is template class with multiple parameter? Explain its implementation with the help of program. **7**
- Q.6 Write short note on any two: **5**
- i. Exception handling mechanism **5**
- ii. I/O stream **5**
- iii. File modes **5**

P.T.O.

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Marking Scheme  
CA5EL01-OE00012

Object Oriented Programming Paradigm-Object Oriented Programming

|     |       |                                                                                                                                                                         |                               |
|-----|-------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------|
| Q.1 | i.    | What will be the output of following program?<br>#include<iostream><br>Using namespace std;<br>int main()<br>{<br>int n=15;<br>for( ; ; )<br>cout<<n;<br>return 0;<br>} | <b>1</b>                      |
|     |       | (c) Infinite Loop                                                                                                                                                       |                               |
|     | ii.   | C++ is developed by<br>(a) Bjarne Stroustrup                                                                                                                            | <b>1</b>                      |
|     | iii.  | Which of the following operator can not be overloaded?<br>(d) ?:                                                                                                        | <b>1</b>                      |
|     | iv.   | Static members are initialized with __ automatically<br>(a) 0                                                                                                           | <b>1</b>                      |
|     | v.    | Which is not valid access specifier in c++<br>(c) Internal                                                                                                              | <b>1</b>                      |
|     | vi.   | Pure virtual functions are also called<br>(a) Do-nothing function                                                                                                       | <b>1</b>                      |
|     | vii.  | Which symbol is used to create template class?<br>(a) < >                                                                                                               | <b>1</b>                      |
|     | viii. | Which of the following is sequence container?<br>(d) Dqueue                                                                                                             | <b>1</b>                      |
|     | ix.   | Which of the following is incorrect?<br>(c) Exceptions are errors that occur at compile time                                                                            | <b>1</b>                      |
|     | x.    | Offset counted from current position using?<br>(c) ios::cur                                                                                                             | <b>1</b>                      |
| Q.2 | i.    | What is prototype declaration of function?<br>Syntax Declaration<br>Description                                                                                         | <b>3</b><br>1 mark<br>2 marks |

|     |      |                                                                                       |                              |          |
|-----|------|---------------------------------------------------------------------------------------|------------------------------|----------|
|     | ii.  | Symbols description<br>Flowchart making                                               | 3 marks<br>4 marks           | <b>7</b> |
| OR  | iii. | features of OOP. With example                                                         |                              | <b>7</b> |
| Q.3 | i.   | Type conversion<br>Type casting                                                       | 1.5 marks<br>1.5 marks       | <b>3</b> |
|     | ii.  | Unary operator overloading definition<br>Program                                      | 2 marks<br>5 marks           | <b>7</b> |
| OR  | iii. | Program<br>Output                                                                     | 6 marks<br>1 mark            | <b>7</b> |
| Q.4 | i.   | Definition of Abstract base class.                                                    |                              | <b>2</b> |
|     | ii.  | Definition of virtual function<br>Program.                                            | 2 marks<br>6 marks           | <b>8</b> |
| OR  | iii. | Writing ambiguity problem<br>Diagram<br>Discussing with program of virtual base class | 2 marks<br>1 mark<br>5 marks | <b>8</b> |
| Q.5 | i.   | Definition of sequence containers<br>Diagram                                          | 2 marks<br>1 mark            | <b>3</b> |
|     | ii.  | Definition of STL<br>Its components description                                       | 2 marks<br>5 marks           | <b>7</b> |
| OR  | iii. | Describing template class with multiple parameter<br>Program.                         | 2 marks<br>5 marks           | <b>7</b> |
| Q.6 |      | Write short note on : (any two)                                                       |                              |          |
|     | i.   | Exception handling mechanism<br>Diagram and keywords<br>Description                   | 1 mark<br>4 marks            | <b>5</b> |
|     | ii.  | I/O stream<br>Diagram of I/O<br>Description                                           | 1 mark<br>4 marks            | <b>5</b> |
|     | iii. | File modes<br>Writing modes<br>Describing                                             | 2 marks<br>3 marks           | <b>5</b> |

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